



Soccer Intramural League



Layout

- Pitch size: ½ field
- Players: 7 v 7
- Game length: 40 minutes, 20-minute halves - running time
- Timeouts: One 60s timeout per team
- Mixed

League Play

- Regular season:
 - Guaranteed 4 weeks of regular season play.
 - 1 game per week, either Tuesday or Thursday (Teams are encouraged to play on both days throughout the season).
- Playoffs:
 - The top 4 teams from the League will move on to the semi-finals.
 - 1st v 4th & 2nd v 3rd from regular season

Schedule

TUESDAYS	THURSDAYS
September 19 th – Week 1	September 21 st – Week 1
September 26 th – Week 2	September 28 th 2
October 3 rd – Week 3	October 5 th – Week 3
October 10 th – Week 4	October 12 th – Week 4
October 17 th – Semi-Finals	October 19 th - Finals

League Points

- Points will be awarded:
 - Win = 2 points
 - Tie = 1
 - Loss = 0



Soccer Intramural League



- Forfeit = -1 in standings

- In the event of a tie in the overall standings, the following will determine which team will advance to the playoffs:
 - Points for
 - Points against
 - Forfeits can be considered if the above points are tied.

Penalties

- Officials can - without warning - call any of the penalties listed:
 - Yellow card: Warning
 - Two yellow cards: game ejection
 - Red card: game ejection
 - Red card with under 5 mins: game + 1 game ejection
 - Two red cards throughout the season: ejection from the League
 - 2 yellow cards in a game = ejection from game + one game suspension

Rules of the Game

- Substitutions may occur while the play is in progress, provided the player leaving the field comes to midfield to substitute and does not interfere with the play.
- A penalty shot will be awarded when the ball is handled inside the designated penalty area by a player other than the goalkeeper defending that particular area or when a player from the other team is tripped, kicked, pushed, etc., inside that same area.
- A throw-in is taken when the ball goes out of bounds.
- Goal kicks & corner kicks are taken when the ball is kicked out of bounds behind the end line. If the offensive team kicks the ball out of bounds, the defensive team will be awarded a goal kick from inside the goal box.
- If the defensive team kicks the ball out of bounds, the offensive team will be awarded a corner kick from the corner nearest to where the ball left the field.
- Every kick is considered an indirect kick unless it comes from a foul or handball.



Soccer Intramural League



- The goalkeeper cannot score.
- The goalkeeper is not allowed to handle the ball with their hands outside the penalty area.
- Each team must have a designated goalkeeper every game.
- Players must wear proper attire to be able to participate.
- Penalty shots will be taken from the spot designated.
- Following an ejection of a player, the team shall play short-handed for the remainder of the game regardless of the time of disqualification. Should more than one player be ejected from a game from the same team, the 2nd player can be replaced by a substitute.
- Zero tolerance rule - no fighting, swearing, body checks, or offensive language subject to disciplinary action outlined in the Algonquin Wolves Intramural League Handbook.
- A direct kick is awarded to the opposing team if a player commits any of the following offences in a manner considered by the referee to be careless, reckless or using excessive force:
 - Kicks or attempts to kick an opponent
 - Trips or attempts to trip an opponent
 - Jumps at an opponent
 - Charges an opponent
 - Strikes or attempts to strike an opponent
 - Pushes an opponent
 - Tackles an opponent
 - Holds an opponent
 - Handles the ball deliberately (except for the goalkeeper within his/her own penalty area)
- An indirect kick is awarded to the opposing team if a goalkeeper, inside his own penalty area, commits any of the following offences:
 - Touches the ball again with his/her hands after he/she has released it from possession and before it has touched another player.
 - Touches the ball with his/her hands after it has been deliberately kicked to him/her by a teammate.
 - Touches the ball with his/her hands after he/she has received it directly from a throw-in by a teammate.
- An indirect kick is also awarded to the opposing team if, in the opinion of the SA staff, a player:
 - Plays in a dangerous manner.
 - Impedes the progress of an opponent.



Soccer Intramural League



- Prevents the goalkeeper from releasing the ball from his/her hands.
- Commits any other offence not previously mentioned with the direct kick rule, for which play is stopped to caution or send off a player.