



Doubles Badminton Intramurals Tournament



Layout

- Gym
- Doubles
- Best of 3 rounds to 21 points
 - o if a team wins two consecutive rounds, there is no 3rd match

Tournament Play

- Guaranteed 2-4 games (# of teams dependent)
- Round robin style tournament, randomly generated pools
- No officials, based on an honorary system
- Rally to see who serves first
- Rec Coordinator & Rec Manger will oversee the courts
 - o players are to officiate and keep score
 - o players are to report to the score table following match

Scoring

- Every serve, there is a point scored
- Point awarded to the team who wins the rally
- Must win by 2 points to a max of 30
- The winning serves first the next game

Rules

- A player must wait until their opponent is ready before serving
- The feet of both players must remain in a stationary position until the serve is made
- There is no fault if you miss the shuttle while serving
- The shuttle cannot be caught and slung with the racket
- A player cannot hold their racket near the net to ward off a downward stroke by their opponent or to interfere with their racket
- In doubles, either player can hit the shuttle; you do not have to take it in turns. The only exceptions are the first two shots of the rally
- Serving is how you start the rally
 - o to start a rally
 - o must be hit in an upwards direction
 - o no overhand serves, the shuttle must be below the waist
- When hitting the shuttle, it must be below the waist
- The outermost lines form the doubles court
 - o the shuttle is allowed to land anywhere on the court



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- A doubles service court is made from these four lines:
 - the centre line
 - a doubles side line (outside side line)
 - the front service line
 - the **inside** back line (not the very back line, but the next one in)
- A serve is considered a fault if:
 - the shuttle, at the instant of being hit is higher than the servers waist or the head of the racket is higher than the servers racket hand
 - the shuttle does not land in the correct service court
 - the server's feet are not in the service court or if the feet of the receiver are not in the court diagonally opposite the server
 - the server steps forward as they serve
 - any player balking or feinting his opponent before serve or during serve
 - a serve or shot that lands outside their court boundaries, passes under or through the net, touches any other obstructions or a players body or clothing. The boundary and service lines are considered in play
 - the shuttle in play is struck before it crosses the net to the receivers side of the net, you may follow through over the net
 - a player touching the net or its supports with their body or racket while the shuttle is in play
 - hitting the shuttle twice in succession by a player or team

Tournament Points

- Points will be awarded:
 - Win = 2 points
 - Loss = 0 points
 - Tie = 1 point

- The top two teams with the most overall points from each pool will advance to semi finals

Schedule

TBD